



Course Title: Cursos de Inmersión en Lengua Inglesa - Maestros Social Sciences

Level: A2+-S2

Duration: 40 hours (class time)

Student profile:

This course is for students who have a special interest or need to improve their English language knowledge with a special focus on social science (the course is especially designed for those maestros who will be required to teach a social science based subject using English).

Course Objectives: -GROUP SESSIONS

- To improve oral fluency and comprehension.
- To improve on such essential communication skills as debating, discussing, presenting, and reasoning based on topics from social sciences.
- To consolidate and learn vocabulary related to various aspects of social sciences and forms of talking about and describing these topics.
- To consolidate and reinforce existing vocabulary and structures through practical application of the language with a focus on participative communication.
- To allow the student to acquire confidence to speak in public in a variety of settings using specific English.
- To learn about and discuss cultural and social issues in the target language.
- To study and, in some cases, practice the writing skills needed for academic and professional application within this field.

-ONE TO ONE SESSIONS

- Presenting language or concepts to students in an interactive way.
- Encouraging practice through activities.
- Learning positive correction techniques.

Topics:

Anthropology, international meetings, politics and International administration, presenting and speaking, interviewing and fact finding, business administration, writing skills.

Grammatical content:

Grammar structures will be practiced during the course through practical application. Specifically needed language structures will be incorporated into the topics.

One-to-one element:

Participants on the maestros courses will attend two 'one-to-one' sessions per day. These sessions will explore methodology behind English language teaching, and give the student the chance to practice with this methodology.

Methodology:

The methodology used is the communicative approach with a very strong emphasis on total participation. Students will be encouraged to actively participate at all stages of the course to maximize their oral use of the language.

New language and structures are taught through elicitation and the use of the language in context. Students are then helped to assimilate these new elements through natural practice (both teacher led and free practice activities).

Maestros Social Science - Day 1 - Monday



08.30 - 09.00: Breakfast
09:00 - 10:30 Level testing:
 Teachers use prepared questions and test approx. 5 students each.
 While oral tests are being conducted, students are completing a written test. Students are graded numerically, with these provisional grades noted.
 *After class on Monday, teachers will review level grades with students' performance in class.
 Any changes will be entered in the Amended level evaluation" form.

10:30-11:30 Ice-breaker games (in groups): Getting to know one another: Students work in pairs to obtain information about each other (10 min) Presentations: Each student must present their partner to the rest of the group.

11:30-11:45 Break

11.45 - 14.15: **Presentations:**
 Effective presentation body language
 Features of a good presentation
 Functions of a presentation
 Fluency and creativity Dealing with questions Choosing the right topic

Language: Phrases for presentations

Objectives:
 To raise awareness of presentation body language
 To discuss the features of a successful presentation
 To improve creative fluency
 To develop questioning techniques
 To explore topic choices
 To practice giving a presentation

11:45 – 14:00
 One to One sessions
 1
 Teaching techniques

14.15 - 15.30: Lunch with teachers

15.30 - 18:00: **The Media**
Topics: Mass Media & hedging The news
 agreeing/disagreeing
 The power of print Citizen journalism Social media Quiz

Language: reported speech

Objectives:
 To define mass media
 To defend an opinion and the press To try citizen journalism
 To discuss the impact of social media To think quickly

15:30-17,45
 One to One sessions
 2
 Demo Class

18.00 - 18.30: Break

18.45 - 20.30: Group activity
20.30 - 21.30: Dinner

Maestros Social Science - Day 2 - Tuesday



08.30 - 09.00: Breakfast
09:00 - 09:10 Homework check

09:00 - 11:30 **Politics & history.**

Topics: Spanish politics
 Ideologies
 Quiz
 European history
 Political debate
 Historical
 medicine

Language: Persuading
 Interrupting

Objective: To raise awareness of the Spanish political system
 To learn about different ideologies
 To test and build on existing knowledge
 To discuss and order key events in European history
 To practice debating skills
 To identify old medical treatments

11:30-11:45 Break

11.45 - 14.15: **Education and Psychology**

Topics: Creativity in the classroom
 Learning styles
 Technology in the classroom
 Motivation
 Dreams
 Psychologist role-play

Language: Idioms

Objectives: To share information
 To debate the importance of creative subjects
 To discuss different learning styles
 To raise awareness of how to integrate technology
 To investigate motivational factors
 To practice analyzing dreams
 To role-play a psychologist and patient

11:45 – 14:00
 One to One sessions
 3
 Teaching techniques

14.15 - 15.30: Lunch with teachers

15.30 - 18:00: **Anthropology**

Topics: What is anthropology?
 Linguistic anthropology
 Rituals
 Initiation ceremonies
 Gender roles
 Eating practices

Language: Deduction

Objectives: To define anthropology
 To debate the importance of minority languages
 To raise awareness of rituals around the world
 To learn about different initiation ceremonies
 To look at how gender roles are changing
 To plan and present the idea for a feast

15:30-17,45
 One to One sessions
 4
 Demo Class

18.00 - 18.30: Break

18.45 - 20.30: Group activity
20.30 - 21.30: Dinner

Maestros Social Science - Day 3 - Wednesday



08.30 - Breakfast
 09.00: Homework check

Business & Economics.

09:00 - 09:10
 09:00 -
 11:30
Topics:
 Advanced numbers
 Charts
 What makes a good boss?
 Workplace debates
 Redundancy role-play
 Strongest economies

Language: Describing data
 Indirect requests

Objective:
 To practice talking about numbers
 To learn how to describe a chart
 To invent a questionnaire to test suitability
 To defend a point of view
 To role-play a board meeting
 To present solutions to a problem

11:30-11:45
Break

11.45 - 14.15: Sociology & Society

Topics:
 Behaviour
 Class in society
 Marriage
 Consumerism and advertising
 Gender equality
 Sport

Language: Expressions of frequency

Objectives:
 To discuss opinions towards behaviour
 To explore the idea of class
 To learn about different marriage traditions
 To role-play different age groups
 To design an effective advert
 To explore the impact of sport on society

11:45 – 14:00
 One to One sessions
 5
 Teaching techniques

14.15 - 15.00
Lunch with teachers

15.30 - 18:00: Citizenship

Topics:
 What is a citizen?
 Citizen role-plays
 Volunteering
 Human rights
 Protests

Language: Advice
 Idioms

Objectives:
 To define what makes a citizen
 To role-play and discuss situations
 To encourage people to volunteer
 To identify human rights
 To plan and present an idea for a protest

15:30-17,45
 One to One sessions
 6
 Demo Class

18.00 -
Break

18.30 - Group activity
 20.30: Dinner
 20.30 -
 21.30:

Maestros Social Science - Day 4 - Thursday



08.30 - 09.00: Breakfast
09:00 - 09:10 Homework check

09:00 - 11:30 **Job interviews**

Preparation

Topics: Interview
 behaviour
 Preparing answers
 Skills
 Bad answers

Objective: Role-play interviews
 To make a pre-interview checklist To discuss appropriate behaviour
 To raise awareness of how to answer effectively
 To learn how to talk about skills
 To identify and correct common interview mistakes To practice interviews in English

Language: Interview vocabular
 Common questions



11:30-11:45 Break

11.45 - 14.15: **Crime & Law:**

Topics: Law quiz
 Different punishments Crime scenarios
 Gun laws
 Court case
 Alibi

Objectives: To learn about different laws
 To invent and defend a new law
 To explore the effectiveness of different punishments
 To decide what punishment fits the crime To debate the private ownership of guns To role-play a trial

Language: Verbs related to crime/law

11:45 – 14:00
 One to One sessions
 7
 Teaching techniques

14.15 - 15.30: Lunch with teachers

15.30 - 18:00: **Philosophy**

Topics: Philosophers
 Moral dilemmas
 Happiness
 Bravery
 School board role-play

Language: Mixed conditionals

15:30-17,45
 One to One sessions
 8
 Demo Class

18.00 - 18.30: Break

18.30 - 20.30: Group activity
20.30 - 21.30: Dinner

Maestros Social Science - Day 5 - Friday

08.30 - 09.00: Breakfast
09:00 - 09:10 Homework check

09:00 - 11:30 Population & The Environment

Topics:
Quiz
Rising populations
Discussion
points Up-cycling
Recycling rap
Animal campaign

Objective:
To match famous philosophers to their quotes
To discuss the answers to famous dilemmas
To develop a guide to happiness
To explore the concept of bravery
To debate the relevance of philosophy in school curriculums

Language: The future perfect
Environment vocabulary



11:45 – 14:00
One to One sessions
5
Teaching techniques

11:30-11:45 Break

11.45 - 14.15: Student presentations:

Students, in their groups perform the presentations they have been working on as an on-going homework activity. They will receive structured feedback from both teacher and classmates.

14.15 - 15.30: Lunch with teachers

15.30 - 18:00: FINAL EXAM AND EVALUTATIONS

Student will take final exam and fill out all necessary paperwork for the course. There will also be a chance to consolidate their learning from the week.

15:30-17,45
One to One sessions
6
Demo Class